

ELIF BORA

VISUAL DESIGNER | CREATIVE TECHNOLOGIST

PROFILE

Creative technologist and visual designer at the intersection of **architecture**, **computational art**, and **digital cartography**. I specialize in building immersive, data driven spatial experiences from **participatory mapping tools** for urban design to **audioreactive live visuals** and **interactive installations**. With a multidisciplinary foundation spanning architecture, graphic design, and creative computing, I translate complex environmental and spatial concepts into responsive digital environments using **3D design**, **creative coding**, and **AI-driven workflows**.

EDUCATION

MSc CREATIVE COMPUTING | SEPTEMBER 2024 – DECEMBER 2025
University of The Arts London | Creative Computing Institute
LONDON, UK

Developed skills including, **game development** and **interactive experiences**, **projection mapping**, **creative coding**, **physical computing** and **machine learning**. Got familiarized with software for interactive and immersive experiences. Took part in **collaborative projects**, **exhibitions**, **performances** and **panels**. Served as a **student representative** and **marketing and communications lead** for a student-led showcase (Refract). Technical work spanned JavaScript, **p5.js**, **Python** (for machine learning), **TouchDesigner**, **Unity**, **Unreal Engine**, and **Blender**, with a focus on **3D spatial and environmental exploration**. *Thesis examined the role of **digital cartographic tools in designing more-than-human urban environments**, resulting in an open-source participatory mapping tool for architects and urban designers.*

MA GRAPHIC DESIGN | SEPTEMBER 2020- JUNE 2023
Hacettepe University | Fine Arts Institute
ANKARA, TR

Expanded my knowledge on graphic design concepts, mainly focusing on **3D animation**, **motion graphics**, **game design**, **user interface design** and **infographics**. Gained skills of **3D modelling and animation software**, and **Adobe Creative Suite**. *Thesis explored the importance of **visualization of urban data** in urban context through an **infographic data visualization** series displaying environmental problems in Ankara.*

BARCH ARCHITECTURE | SEPTEMBER 2015- JUNE 2019
Bilkent University | Fine Arts and Architecture Institute
ANKARA, TR

Gained and understanding of spatial design in urban and architectural level. Got familiarized with architectural drawing and design software. Mainly focused on graphically representing spatial factors and ideas in to form of infographics.

CONTACT

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location: London, UK

KEY SKILLS

Interactive and Visual Design
3D Modelling and Animation
Creative Coding
Game Development
Audiovisual Design

CERTIFICATES

High School
[IB Certificate](#)

Bachelors
[High Honour](#) 2016, 2018 [Honour](#) 2019

Masters
[Merit](#) 2026

Ballet:
[Royal Academy of Dancing](#) Grade 5
Grade 7 Grade 8 , [MEB Graduate of Ballet](#)

EXPERIENCE

LIVE VISUAL ARTIST FOR MUSIC EVENTS | JUNE 2025 – SEPTEMBER 2025
LONDON, UK

Designed and performed immersive, **audio reactive visuals** for live music events with artist **Julia Pytko** at The Greyhound Peckham (June & September 2025). Developed a real-time pipeline in **TouchDesigner** integrating **Focusrite** audio input, **Kinect** depth camera data, and **projection mapping techniques**.

UI/UX DESIGN INTERNSHIP | JUNE 2024 – SEPTEMBER 2024
Atomyum Venture Builder | Designy Code
REMOTE

Led UX/UI design for a car wash mobile service application, delivering **wireframes**, **interaction flows**, and **high-fidelity prototypes** in **Figma**. Communicated design decisions to clients through polished **pitch deck presentations**.

EXHIBITIONS | VOLUNTEER WORK

KIN'OPOLIS: A MORE THAN HUMAN URBAN ATLAS | DECEMBER 2025
CCI Winter Festival 2025
LONDON, UK

Exhibited a speculative web-based cartographical tool developed with **Three.js** and **MapBox**, that reimagines London as a multispecies city by integrating urban datasets filtered and organized using **QGIS**. Besides visualizing this data, the tool uses it to **model alternative city futures** for **more-than-human species** inhabiting cities. Presented as an **interactive installation** on an LED screen.

EMERGENCE: A 3D PROJECTION MAPPING PROJECT | MAY 2025
Refract | Student-Led Mid-Term Showcase
LONDON, UK

Exhibited an interactive installation exploring the parallels between the organic growth of cities and nature. The digital TouchDesigner based visuals were **3D projection mapped** onto a **3D topography model**. Visitors navigated the piece through hand-gesture interaction via **Kinect Azure**, observing a city emerging between natural forms and prompting reflection on how urban environments might grow in harmony with nature.

COMMUNICATIONS AND MARKETING LEAD | MAY 2025
Refract | Student-Led Mid-Term Showcase
LONDON, UK

Managed stakeholder communication databases in Excel, coordinating contact information across artists, catering, technicians, venue management, and sponsors. Handled event correspondence and logistics, collaborated with the graphic design team on social media content, and oversaw ticket hosting. Volunteered as front-of-house staff on event days, welcoming attendees and managing ticket checks.

STUDENT REPRESENTATIVE | SEPTEMBER 2024- DECEMBER 2025
UAL CCI | MSc Creative Computing
LONDON, UK

Represented student interests as course representative, gathering anonymous feedback through surveys and advocating for improvements to the MSc Creative Computing curriculum. Participated in course committee and student union meetings, communicating student concerns around course structure and delivery to faculty and staff.

SOFTWARE SKILLS

Graphic Design
[Adobe Creative Suite](#) , [Figma](#)

3D tools
[Blender](#) , [Cinema 4D](#)

Audiovisual/ Interactive
[TouchDesigner](#)

Game Development
[Unity](#) , [Unreal Engine](#)

Spatial Data Processing, Cartography
[QGIS](#) , [CesiumJS](#)

Languages
[Python](#) , [p5.js](#) , [Three.js](#)

CONFERENCES | PANELS

SPEAKER AT MORE THAN HUMAN
PANEL | 2025
CCI Winter Festival
LONDON, UK

COMPETITIONS | OPEN CALLS

CZECH EMBASSY IN ADDIS ABBEBA | 2019
Architectual Design Competition

POSTER DESIGN| 2021
Kız Başına

PROJECTION MAPPING ANIMATION| 2026
OFFF Barcelona | Open Call

INTERESTS

[Ballet](#) , [Modern Dance](#) , [Crocheting](#) ,
[Knitting](#) , [Painting](#) , [Yoga](#) , [Running](#)